

# JACKMAUCH

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## ***Introduction to 3D Modeling for Artists and Craftspeople*** ***Feb 15th – March 21st, 2024***

### **Week 1 — Introduction and sketching**

- Introduction to Fusion360 user interface
- Creating constrained sketches (the building block of all 3D modeling in Fusion360)
- Using the student portal
- Class introductions

**Class project and homework:** Creating a fully constrained sketch.

**Practical applications:** 2D layouts and technical drawing

### **Week 2 — Intro to solid modeling**

- Review of homework and questions
- Exploring the possibilities of “parametric” modeling
- Intro to solid 3D modeling environment and tools

**Class project and homework:** Modeling a hinge

**Practical applications:** Design of simple 3D objects/parts

### **Week 3 — Solid modeling continued**

- Review of homework and questions
- Introduction to further solid modeling tools
- Construction planes
- Measurement and analysis

**Class project and homework:** Modeling cups and mugs with handles

**Practical applications:** Design of rotationally symmetric parts for processes like pottery, glassblowing or turning.

#### **Week 4 — Using Components**

- Review of homework and questions
- Understanding components vs. bodies
- Review of many 3D modeling tools
- Physical materials and calculating material properties (weight, volume, etc)

**Class project and homework:** Design a mold

**Practical applications:** Mold-making and casting processes.

#### **Week 5 — Joints and Assemblies**

- Review of homework and questions
- Creating joints and assemblies
- Importing/deriving components

**Class project and homework:** Modeling a simple piece of furniture.

**Practical applications:** Furniture design, kinetic objects, simple machines.

#### **Week 6 — Review, documentation and file export/sharing**

- Review of homework and questions
- Useful tips and tricks
- Creating technical, dimensioned drawings
- File types for sharing your work and getting parts manufactured
- Super quick intro to rendering

**Class project and homework:** No homework.

**Practical applications:** Creating technical drawings for commissions/project proposals. Getting your designs made using digital manufacturing tools such as 3D printer, laser cutter, CNC router/plasma cutter, water jet, etc.